Shepard

	YOUI
Event Code: L10304111	8

Mobile/Vehicle Spotting

	Event Coue. L103041110				
NFMT		Connect With	email	lasvegas@shepardes.com	
Rio All-Suite Hotel & Casino - Las Vegas, NV		Us!	phone	(702) 507-5278	
November 6 -7, 2018			fax mail	(702) 948-0341 5845 Wynn Road, Suites	
Discount Deadline	Tuesday, October 16, 2018			A,B,C,D, Las Vegas, NV 89118	

Displaying a vehicle at the event? (including rolling stock, self-propelled, towed and/or pushed vehicles/machinery.) All vehicles must be escorted on and off the floor by a Shepard representative. Shepard charges a round-trip fee, per vehicle, to place a vehicle on the tradeshow floor.

Step 1: If you have a vehicle, make sure it is shown on the official floorplan by alerting Customer Service or your Event Management.

Step 2: Contact Customer Service to schedule your move in and out. Vehicle placement must be supervised by the Exhibitor.

All vehicles must be removed no later than Wednesday, November 7, 2018 8:00 PM Any vehicles left after that time are subject to removal by towing or other means. Exhibitors are responsible for all removal charges.

> Important Rules and Regulations Battery Cables must be disconnected Gas Cap must either be taped shut or have a lockable gas cap. Must contain less than 1/4 tank of gas. Keys must be given to Shepard Exposition Services to be held onsite. Exhibitor is responsible for checking local Fire Marshal rules and regulations for additional requirements. Qty Code Item Roundtrip 35106 Motorized Unit/Vehicle Spotting \$ 200.00

*Additional fees may apply if mobile spot cannot be driven into place and must be assisted or if scheduled mobile spot time is missed.

Signature indicates you read and accept the Payment Policy and Terms & Conditions.		Total Bar:	\$
No refunds or exchanges once item has been delivered to your booth.	NA	Tax*:	\$
Cancellations must be received in writing within 48 hours of 1st day of exhibitor move in.		Amount Due:	\$

Company Name:

Booth#

Contact Name

Please Sign



Contact Email Address